GL-7248-RF

WIRELESS LED GOAL LIGHT

ITEM	PART #	QTY
1	WIRELESS RECEIVER MODULE	2
2	18" STRIP	8
3	21" STRIP	10
4	5-PIN CABLE, 8"	2
5	24VDC POWER SUPPLY	2
6	18" EXTENSION CABLE	2
7	SHORT STRIP CONNECTOR HARNESS	16
8	LONG STRIP CONNECTOR HARNESS	2
9	4' EXT POWER CABLE (CUT)	2
10	1/2" STRAIN RELIEF	2

^{*} Verify that all parts are present.

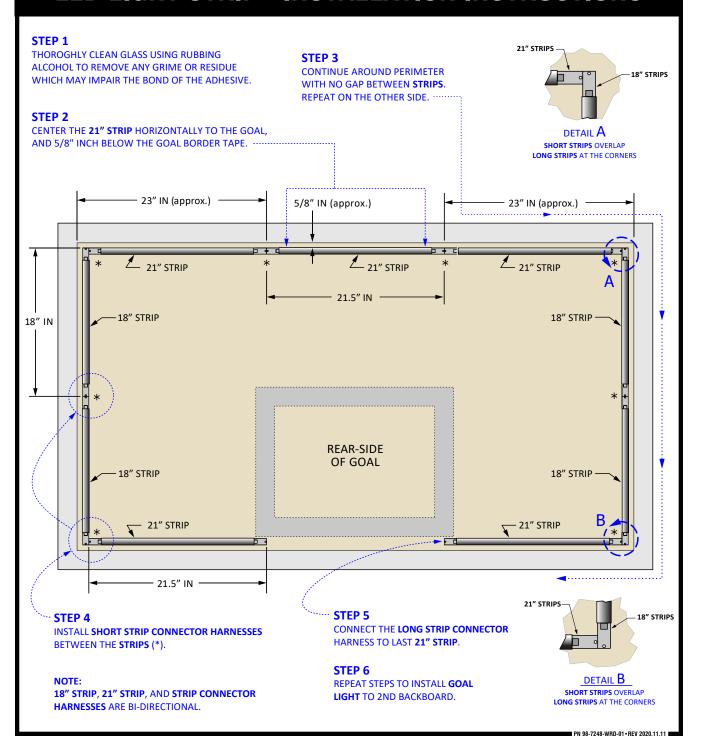
TOOLS REQUIRED

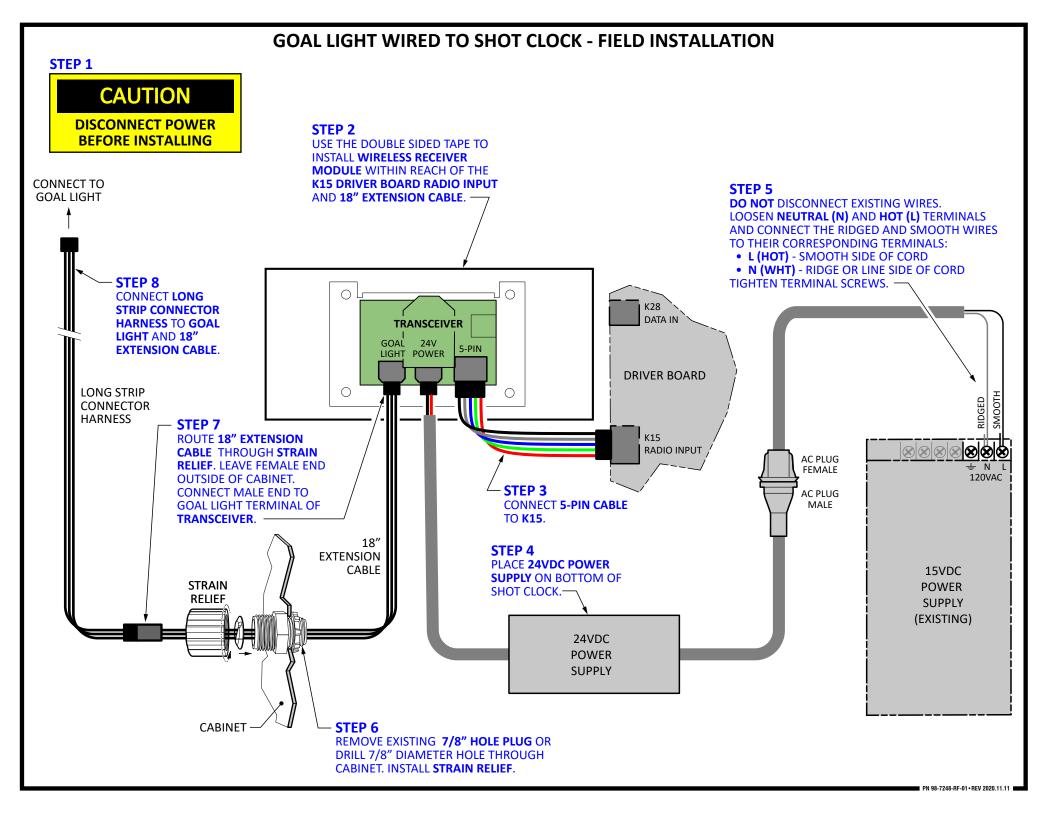
- Rubbing Alcohol
- Cleaning Rags
- Screwdrivers

FAIR-PLAY

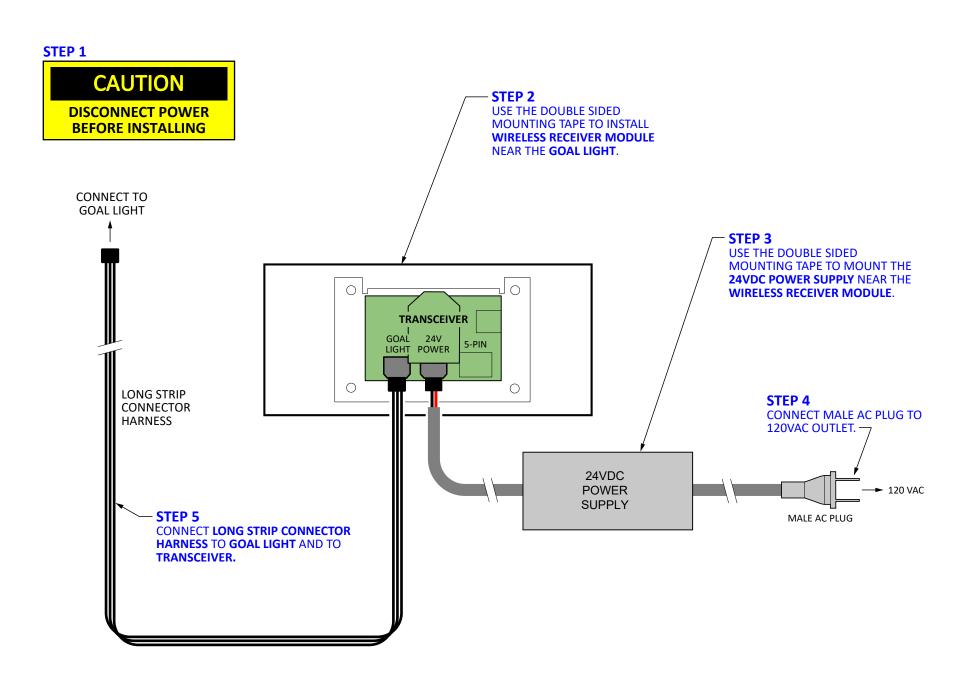
6110 Aviator Drive, Hazelwood, MO 63042
Toll Free: (800) 462-2716
Email: productsupport@fair-play.com

LED LIGHT STRIP - INSTALLATION INSTRUCTIONS





GOAL LIGHT WITHOUT SHOT CLOCK - FIELD INSTALLATION



POWER UP & OPERATION

- 1. POWER UP EQUIPMENT IN THE FOLLOWING ORDER:
 - GOAL LIGHT,
 - SHOT CLOCK,
 - SCOREBOARD,
 - CONTROLLER (MP-70/MP-80).

THE **GOAL LIGHTS** WILL TURN **ON** FOR A FEW SECONDS, AND THEN FLASH ITS **GROUP NUMBER** (ONLY ONCE ON POWER UP) IN THE FOLLOWING SEQUENCE:

- COUNT THE NUMBER OF FLASHES
- NEAR SIDE BAR HUNDREDS
- TOP BAR TENS
- FAR SIDE BAR UNITS

EXAMPLE:

NEAR SIDE BAR: NO FLASH = 000 TOP BAR: 9 FLASHES = 090 FAR SIDE BAR: 9 FLASHES = 009 GROUP 099 = 000 + 090 + 009

NOTE: REFER TO CONTROLLER USER INSTRUCTIONS ON HOW TO CHANGE THE GROUP NUMBER.

- START A NEW GAME. START THE GAME CLOCK.
- THE GOAL LIGHT TURNS ON WHEN THE GAME CLOCK REACHES ZERO. TO TURN OFF THE GOAL LIGHT, SET GAME CLOCK SWITCH TO STOP OR TIME OUT, AND GO TO STEP 2 ABOVE.

NOTE: IF THE DATA SIGNAL IS LOST, THEN THE GOAL LIGHTS REMAIN **OFF.**

END OF SHOT CLOCK - OPTIONAL VISUAL INDICATOR

THE **TOP HORIZONTAL YELLOW BAR** WILL LIGHT UP WHEN THE SHOT CLOCK IS AT ZERO. THIS FEATURE IS ENABLED OR DISABLED ONLY WITH A WIRELESS **MP-80** AS FOLLOWS:

- POWER UP THE GOAL LIGHT.
- POWER UP THE MP-80 > MENU > MORE > MORE > INITIAL SETUP > MORE > GOAL LIGHTS > SHOT TIMER
 - > **ON** A YELLOW BAR LIGHTS UP FOR A SECOND INDICATING THAT THE FEATURE IS ENABLED.
 - > **OFF** A RED BAR LIGHTS UP FOR A SECOND INDICATING THAT THE THE FEATURE IS DISABLED AND ONLY THE RED GOAL LIGHT IS ENABLED.

